



LUT (Look Up Table) is an incredibly simple way to color grade footage.

LUTs greatly work with most of the video editing programs such as Final Cut, Premiere Pro, After Effects, DaVinci Resolve, etc.

Here are quick instructions on how to use your LUTs in some of these programs:

Using LUTS in Adobe Premiere Pro:

In Premiere Pro, open the Color workspace by clicking the Color tab at the top center of Premiere Pro.

1. Click on the clip you want to work with.
2. In the Lumetri panel, open the Basic Correction tab.
3. Under Basic Correction, select the Input LUT dropdown menu, and click on Browse...
4. Select a LUT file from the files you downloaded.

Using LUTS in Final Cut Pro:

The latest version of Final Cut Pro 10.4, comes with a LUT utility built in. To use one of LUTs in FCPx, here's what to do. Note that you need to be using FCPx 10.4 or higher

1. Go to the effect browser in the FCPX interface
 2. Select the Colour Set
 3. Select the "Custom LUT" effect and apply it to your footage.
 4. In the effect controls, select the LUT pop-up menu and choose: "Choose Custom LUT..."
 5. Select a LUT from the folder of LUTS that you downloaded.
- Control the amount of the effect with the Mix slider.

Using LUTs in Adobe Photoshop:

1. Open an image in Photoshop
- (Optional) duplicate the layer to which you wish to apply the LUT.
2. From the menu choose: Image > Adjustments > Colour Lookup.
3. In the first field, select Load 3D Lut... from the pop-up menu.
4. Select one of the LUTs that you downloaded.
5. Click OK to apply the LUT

If you added the LUT to a duplicate layer, use the layer's opacity to control the intensity of the effect.

Here is a nice article on how to use LUTs:

<https://www.shutterstock.com/blog/how-use-luts-color-grading>