



Raztrend

Thank you for purchasing Enhanced profiles for Adobe Photoshop© CC2018 19.1.3, 20.0 and later, Lightroom CC v1.3+, 2.0 and later, Lightroom Classic CC 7.3+, 8.0 and later, Adobe Camera RAW 10.3, 11.0 and later.



Profiles

A profile is a set of instructions that is used to render a photograph, converting it from raw camera information into the colors and tones that we see.

- Every raw image must have a profile applied (and can only have one profile at a time).
- Profiles are nondestructive and can be changed at any time without any loss of quality with Amount slider.
- In addition to Raw profiles, are several groups of **Enhanced profiles**.

These profiles are designed to apply more creative, stylistic effects to an image and can be applied to non-raw photographs (like JPEG's and TIFFs).

Enhanced Profiles can (but aren't required to) use color lookup tables (LUTs) to remap color and tones enabling new and unique ways of processing images.

Starting Lightroom CC 1.3, Lightroom Classic CC 7.3, and Adobe Camera RAW 10.3, the profiles have been moved from the Camera Calibration tab to the Basic tab, making them easier to access.

The screenshot shows the 'Basic' tab interface. At the top, there are tabs for 'Treatment: Color' and 'Black & White'. Below this, the 'Profile' is set to 'Modern 01'. An orange arrow points to this dropdown menu with the text 'Chosen profile. Click on to choose one from Favorites'. To the right of the profile name is a small icon of three squares, with an orange arrow pointing to it and the text 'Click to open Profile Browser'. Below the profile name is an 'Amount' slider set to 100. An orange arrow points to this slider with the text 'Intensity slider for profiles other than Adobe Raw and Camera Matching'. Below the amount slider is a white balance (WB) section with a dropper icon and a dropdown set to 'As Shot'. It includes 'Temp' (5,950) and 'Tint' (+26) sliders. Below the WB section is a 'Tone' section with a dropdown set to 'Auto' and sliders for 'Exposure' (0.00), 'Contrast' (0), 'Highlights' (0), 'Shadows' (0), 'Whites' (0), and 'Blacks' (0). At the bottom of the panel is the 'Presence' section.

The screenshot shows the 'Profile Browser' panel. At the top, there are tabs for 'Adobe Color' and 'Close'. Below these are filter tabs: 'All', 'Color', and 'B & W'. An orange arrow points to the 'Filter' area with the text 'Filter'. To the right of the filter tabs is a 'Grid' dropdown menu, with an orange arrow pointing to it and the text 'View as grid, list, large thumbnails'. Below the filter tabs is a 'Favorites (6)' section with a play button icon. An orange arrow points to this section with the text 'View Favorites'. Below the favorites section is a section for 'Adobe Raw (7)'. It shows a grid of thumbnails. One thumbnail has a star icon in the top right corner, circled in orange. An orange arrow points to this star icon with the text 'Click to add to or remove from Favorites'. Below the thumbnails are labels for 'Adobe Color' and 'Adobe Monochrome'.

Installing & Using Enhanced profiles in Lightroom CC 1.3, 2.0 and later, Lightroom Classic CC 7.3, 8.0 and later, Adobe Camera RAW 10.3, 11.0 and later

1. Unzip / Unrar the archive
2. Close Adobe Photoshop or Adobe Lightroom CC / Adobe Lightroom Classic CC
3. Select a folder **Raztrend** *** (for.ex. Raztrend Blend Modes)

On a **Mac**, the Folder should be moved to the following location:

[User Name]/Library/Application Support/Adobe/Camera Raw/Settings

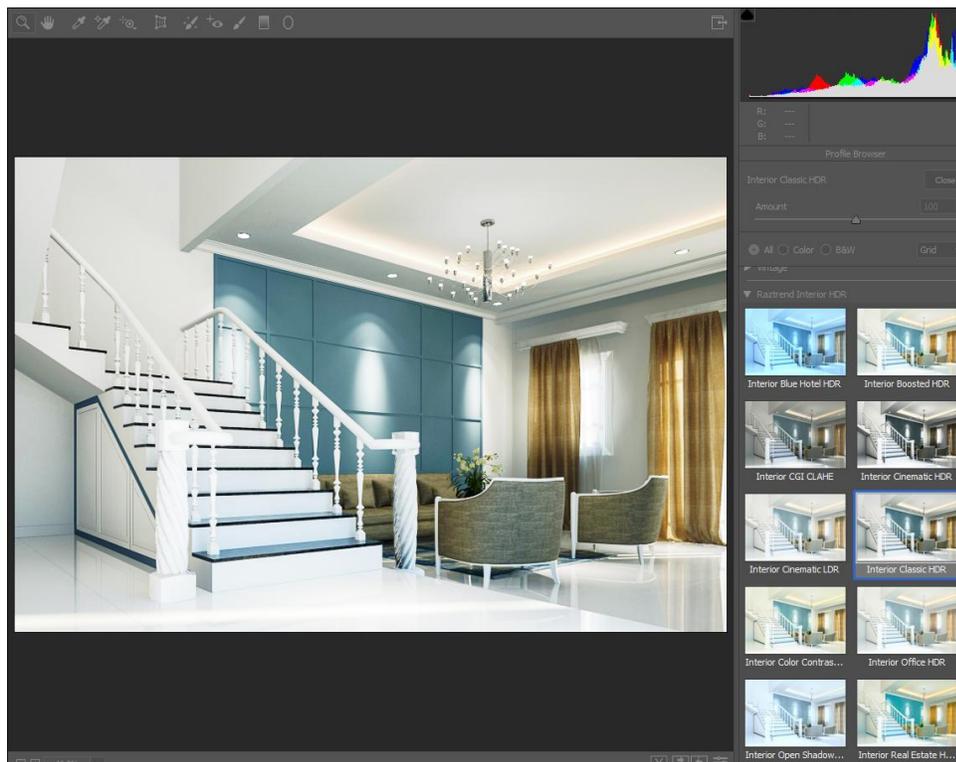
If the ~/Library folder doesn't appear for you, you can make it visible or easily access it by following the steps in this help article from Adobe.

On **Windows**, the Folder should be moved to:

Disk (for ex. C):\Users\[User Name]\AppData\Roaming\Adobe\CameraRaw\Settings

1. Restart Adobe Photoshop or Adobe Lightroom CC / Adobe Lightroom Classic CC
2. Now go to Basic Panel, the Creative profiles should be appear under built-in profiles in Profile Browser

Adobe Camera RAW 11.0 example:



Previewing and Applying Enhanced Profiles

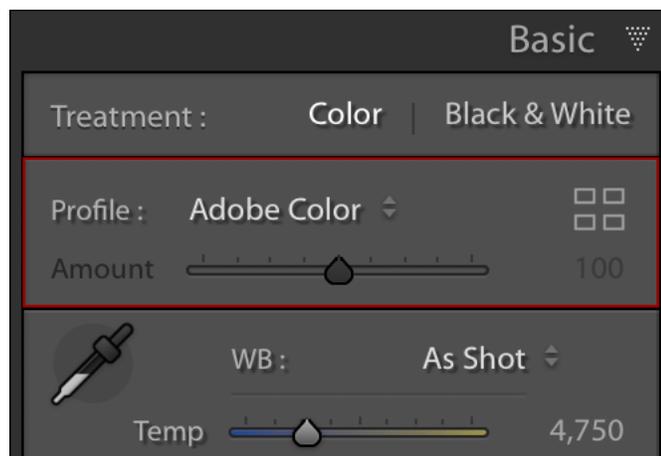
You can hover the cursor above a profile to preview the effect in the preview area, however you need to click the profile to apply it (as well as preview an accurate rendition of the image in the Histogram Panel).

Double click a profile to simultaneously apply it as well as close the Profile Browser.

Once a profile has been applied, use any of the other slider controls in any of the other panels to make additional modifications to your images.

!!! Profiles don't change slider values.

You may adjust the **Amount** slider to minimize or maximize the effect (if available, the Amount slider is grayed out in some Black & White profiles). You may make the finishing touches as well with global and local adjustments.



Quickly Accessing Favorite Profiles

Click the star icon to add a profile to the Favorites group.
Click the star again to remove it.

Including Profiles in a preset

When saving a preset, you can choose to include Treatment & Profile to save the profile as a part of a preset (just as you would any other attribute or setting in Lightroom or ACR).

New Develop Preset

Preset Name: Landscape Desat Sky

Group: User Presets

Auto Settings

Auto Settings

Settings

Treatment & Profile

White Balance

Basic Tone

- Exposure
- Contrast
- Highlights
- Shadows
- White Clipping
- Black Clipping

Tone Curve

Clarity

Dehaze

Sharpening

Color

- Saturation
- Vibrance
- Color Adjustments

Split Toning

Graduated Filters

Radial Filters

Noise Reduction

- Luminance
- Color

Lens Corrections

- Lens Profile Corrections
- Chromatic Aberration
- Lens Distortion
- Lens Vignetting

Transform

- Upright Mode
- Upright Transforms
- Transform Adjustments

Effects

- Post-Crop Vignetting
- Grain

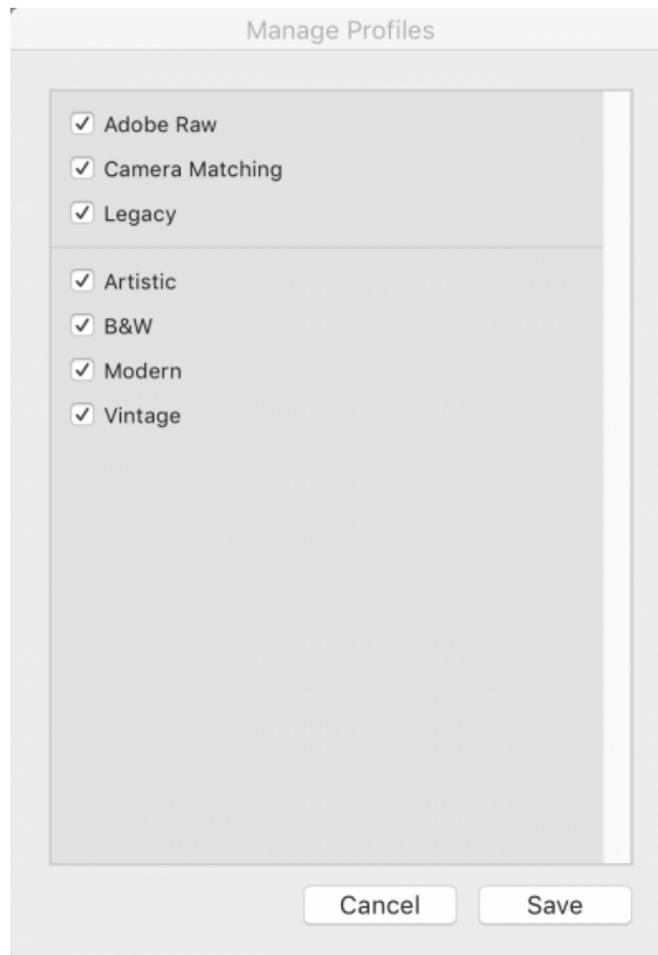
Process Version

Calibration

Profile Manager

Lightroom CC v1.4, v2.0 and later, Lightroom Classic CC 7.4, 8.0 and later, Adobe Camera RAW 10.4, 11.0 and later

You can now hide profile groups in the Profile Browser: right-click on a profile group and choose Manage Profiles. Uncheck those that you want to hide.



Preset and Profile Syncing with Lightroom CC 1.4, 2.0 and later (iOS, Mobile, Web)

This is not a change to Lightroom Classic directly, but Classic users will be interested: presets and profiles will now sync among the cloud-based Lightroom CC desktop application, mobile for iOS and Android and Web. Lightroom Classic is not included in this, however, given Adobe's decision (that I disagree with, by the way) to add no more sync functionality to Lightroom Classic.

Classic users who want their presets to sync will want to read this Adobe Help document.

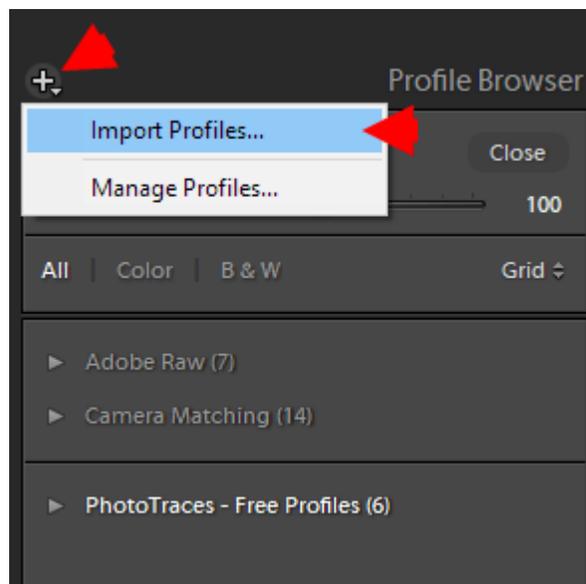
<https://helpx.adobe.com/lightroom-cc/kb/faq-install-presets-profiles.html>

What's New in Lightroom Classic 7.5 – August 2018 Release

Import Preset and Profile Zip Files

Now directly import presets and profiles that are bundled in a zip file (i.e. without having to unzip the file).

For presets, click on the + at the top right of the Presets panel, choose Import Presets, select the zip file and click on OK.



For profiles, open the Profile Browser, click on the + at the top left, choose Import Profiles, select the zip file and click on OK.

This will work for XMP presets and profiles, as well as DCP and LCP profiles. It will not work with .lrtemplate files bundled into a zip file.

What's New in Lightroom Classic 8.0 – October 2018 Release

Process Version 5

The Process Version has been updated in order to improve Dehaze and purple noise.

Using multiple profiles:

Lightroom CC 1.3, 2.0 and later, Lightroom Classic CC 7.3, 8.0 and later

- Apply the Enhanced profile, use Amount slider to get the desired result (if available),
- Create a Virtual Copy (Ctrl ' on PC, Cmd ' on Mac), or

Go to Photo > Create Virtual Copy.

Lightroom creates the Virtual Copies and places them in the same Collection as the original images.

- Apply another Enhanced profile,
- Use Amount slider to get the desired result (if available),
- Make finishing touches (White Balance, Basic Enhancements, Tone Curves, HSL, add Grain, Vignette etc.)
- Export the result.

Also

When you have completed the edits in Lightroom, you are able to open the image for further edits by selecting “Develop mode: **Photo> Edit> Edit in Adobe Photoshop**”, however, if you choose “Develop mode: **Photo> Edit> Edit as a Smart Object** in Adobe Photoshop”, the file will open inside Photoshop as a Smart Object.

When inside Adobe Photoshop you can round trip back to Adobe Camera Raw (Note: not Lightroom) by clicking on the image thumbnail inside the original created layer.

Adobe Camera RAW 10.4, 11.0 and later

Smart Objects are layers that contain image data from raster or vector images, such as Photoshop or Illustrator files. Smart Objects preserve an image's source content with all its original characteristics, enabling you to perform nondestructive editing to the layer.

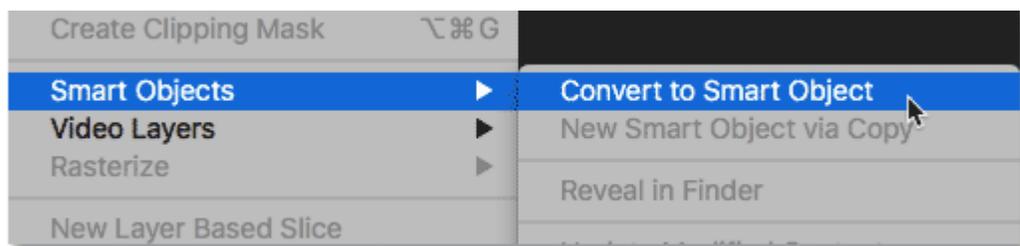
The default way to open the file into Adobe Photoshop once the Camera Raw adjustments have been made is by pressing the “**Open Image**” button inside Camera Raw, however, if you press the Shift key before you press “Open Image”, the button changes to “**Open Object**”, pressing the button now will open the file inside Photoshop as a Smart Object.

Or

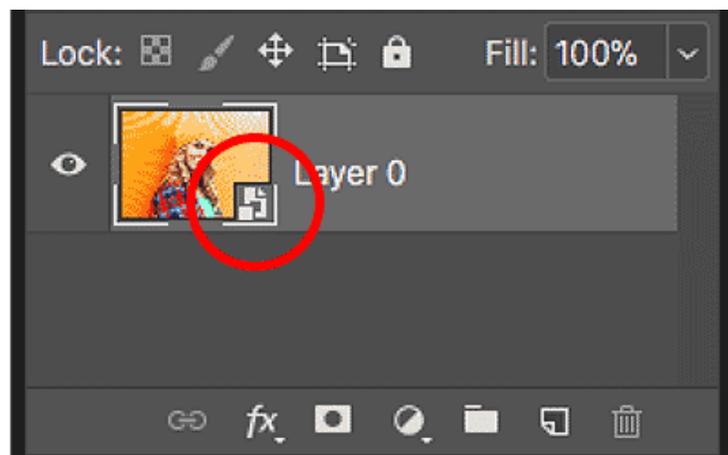
Convert the Layer to Smart Object in Adobe Photoshop CC2018 19.1.3, Adobe Photoshop CC2019 20.0 and later:

1. The Layer menu

There's a few ways that we can convert a layer into a smart object. One way is by going up to the **Layer** menu in the Menu Bar, choosing **Smart Objects**, and choosing **Convert to Smart Object**:

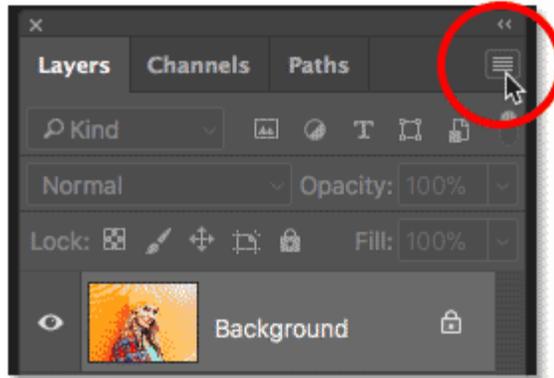


It won't look like anything has happened to the image. But if we look again in the Layers panel, we now see a **smart object icon** in the lower right of the layer's preview thumbnail. This is how Photoshop tells us that the layer is now a smart object. I've enlarged it here to make the icon easier to see:

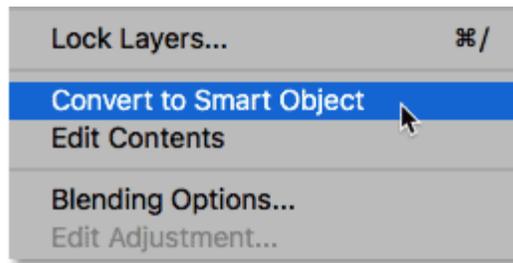


2. Method 2: The Layers panel menu

Another way to convert a layer into a smart object is from the Layers panel menu. Click the **menu icon** in the upper right corner of the Layers panel:

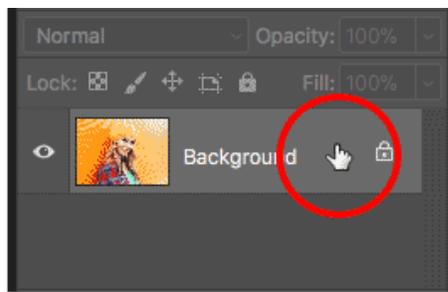


Then choose **Convert to Smart Object** from the list:

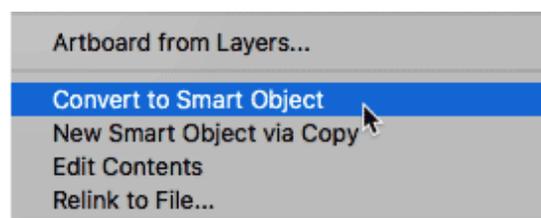


3. Method 3: From the layer itself

A third way is to **right-click** (Win) / **Control-click** (Mac) directly on the layer in the Layers panel:



And then choose **Convert to Smart Object** from the menu:



The Workflow

- Choose **Filter > Camera Raw Filter**
- Apply Enhanced Profile,
- Adjust the Amount slider (if available),
- Make finishing touches (White Balance, Basic Enhancements, Tone Curves, HSL, add Grain, Vignette etc.)
- Return to Adobe Photoshop
- Now go to

Layer > Smart Objects > New Smart Object via Copy.

Edits you make to the original don't affect the copy.

- Again go to **Filter > Camera Raw Filter**
- Apply another Enhanced Profile,
- Adjust the Amount slider (if available),
- Make finishing touches (White Balance, Basic Enhancements, Tone Curves, HSL, add Grain, Vignette etc.)
- Return to Adobe Photoshop
- Rasterize (right-click (Win) / Control-click (Mac) directly on the layer in the Layers panel and select **Rasterize**)
- Save the result.

You may grade **Video files** in Adobe Photoshop CC too, select a Video file in the Layers panel and convert to Smart Object, repeat the steps.

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Feel free to contact me if you may have any questions:

serg.zhmakin@gmail.com

Kind Regards.